



# NZ ESPORTS UNI SERIES

## INFORMATION SHEET

Nationwide university esports competition in NZ, running as part of the UTSNZ Challenge Series. Here is what your sports department needs to know.

### Game Titles:

#### Valorant & Overwatch

Two team-based titles with the same teamwork, communication and strategy demands as traditional sport.

No prior esports knowledge needed from staff. Students handle everything.

### Timelines

Registration is open now and closes on 24 April.

Five weekly rounds from 27 April to 27 May, every Friday matchups are announced, with flexible rescheduling within the week.

Fully online. No travel, venue or logistics burden on the university.

### How It Works

Two tiers: a **Social division** for students who want to represent their uni casually, and a **Competitive division** for those chasing the national title.

Free to enter.

Sits alongside the other UTSNZ Challenge Series competitions.

### Who Can Play

Any enrolled student at your university.

Recent graduates from the past two years are also eligible.

Teams only at this stage. Individuals should connect with their campus esports club or student association to find a team.

### How Students Register

Registration is student-led through the NZ Esports tournament platform at [play.nzesports.org.nz](https://play.nzesports.org.nz)

Students sign in with their uni email, form a team, and enter directly. No admin required from your department.

If your campus has an esports club, they are the natural first stop for coordinating teams. If not, any eligible student can register a team independently. This kind of event is often the spark that gets a club started.

**Registrations close 24 April.**