



UTSNZ Esport Series – FIFA20 Ruleset

1. Eligibility

- 1.1. All participants must adhere to all UTSNZ competition policies including the Code of Conduct, Participation Agreement, and Eligibility Policy. All UTSNZ competition policies can be [found here](#).
- 1.2. All participants must be registered and hold an account on the Victory Up (VUP) website.
- 1.3. Participants may only use one VUP account per tournament. If a participant uses more than one account in any given tournament, penalties will apply which may include disqualification from the tournament.
- 1.4. Alongside the UTSNZ Code of Conduct, all participants must adhere to the Victory Up code of conduct. Any breach will be investigated by VUP and penalties may apply.

2. Competition Structure

2.1. Bracket

- a. When participants enter a tournament, their names will be placed into the tournament bracket.
- b. Opponents are chosen at random and once in the bracket, all names and opponents cannot be changed.
- c. Names that appear on top in the tournament bracket will be considered the host and they shall invite their opponent to the match.
- d. Once the tournament is open, there will be no practice rounds or friendly games. This eliminates confusion when players send in their results.

2.2. Game Mode

- a. **Player vs Player – Single match elimination:** Two players compete against one another in online friendly mode.

2.3. Match Creation

- a. Send your opponent a friend request.
- b. Go to the online menu and select online friendly.

- c. Invite opponent when they have accepted the friend request. To maintain easy flowing tournaments in the future, we suggest you do not delete your opponent's gamertag tag from your friends list.

3. Game Settings

- **Game mode:** Head to Head 1-on-1
- **Match duration:** 12 minutes (6 minutes per half)
- **Controls:** Any
- **Game Speed:** Normal
- **Squad Type:** Online
- **In case of draw:** Golden goal match
- **Team Selection:** All teams are available – Opponents cannot select the same team in the same match with the host participant receiving first choice.
- **Team Change:** Participants must change teams between matches. While teams cannot be used in sequence, they can be used again following a match where a different team was used. The following example is acceptable:
 - **1st Game:** France
 - **2nd Game:** Liverpool
 - **3rd Game:** France

4. Determining a Winner

- 4.1. In the event of a draw, the match will go to Golden Goal. The first to score in the extra period is considered the winner of that match.
- 4.2. Each round is best out 3 matches meaning the first player to record 2 match wins is deemed the winner.
 - a. If the round score is 2-0, the third match is not required to be played.

5. Results Submission

- 5.1. Once all required matches are completed, both participants must submit their results on the Victory Up website.
 - a. Participants have 15 minutes after the final match has ended to submit their results.
 - b. Result submissions will be reviewed by the Victory Up administrator and they will determine the results of the matches and therefore the round.
- 5.2. To submit a result proceed to >My Profile > My Tournament > Tournament Match > Submit Result W/L and upload a screenshot.
- 5.3. If results are different and there is a dispute, inform disputes@Victory-Up.com
- 5.4. If a participant continually enters the wrong results in multiple tournaments, they will be warned and may be penalised.
- 5.5. If both participants do not submit results within the required 15 minutes after the final game, then both teams forfeit the round or the last match they played. In most cases this will result in being disqualified from the current tournament.



6. Tournament Advancement

- 6.1. Participants who advance to the next round must check the tournament bracket immediately to determine whether they have arrived before or after their next opponent.
- Participants who enter the next round of the tournament bracket before their new opponent must simply wait for that opponent.
 - Participants who enter the next round of the tournament bracket after their opponent must message that opponent immediately.

7. Lag, Disconnection and Foul Play

- 7.1. **Lag:** If both participants find themselves in a match with unplayable amounts of lag, they are to restart the match. If the problem continues then they should inform the VUP admin who will handle it on a case by case basis.
- 7.2. **Disconnections:** If a participant does not get into the game lobby before the start of the game, all participants should back out and re-form the party.
- If a participant disconnects during play and cannot re-join the game, then the VUP admin must be informed. Message your opponent and admin via the Victory Up Platform chat as well as send an email to support@Victory-Up.com with what happened, your gamertag and proof of the disconnection.

7.3. Foul Play

- There is a grace period of 15 minutes after the match's original start time. If a match is scheduled for 1:00pm and a participant does not show at or before 1:15pm, they are considered a no show and are disqualified from the tournament. If this happens, simply contact the VUP admin at Support@Victory-up.com, by sending through your name or gamertag and the tournament number you are currently in.
- Both participants must submit the results of the match within 15 minutes of its completion. Complete this by going into your profile and selecting the My Tournament option. Choose the tournament you just played and enter your results. We also require you to send in a screen shot or image of your results, to results@Victory-Up.com. Failure to report the match results on time may occur penalties for you.
- Any participant that intentionally enters the wrong results on their My Tournament page or sends in the wrong screenshot or image of their results, with the intent of cheating, will be penalised.
- Breaking any rule and any form of cheating, glitching, abusing in-game mechanics, or unsportsmanlike behaviour may result in a forfeit of a game, match, or ban from the tournament. Cheating behaviour must be reported immediately along with proof, screenshot, or video, of the cheating. The accuser must be the one to provide proof of cheating or unsportsmanlike behaviour.



- e. If you wish to dispute a result from your match you must do it within the 15-minute post-match result submission time. Once the 15-minute mark has passed, there is no changing the results or match outcome. If you wish to dispute the result, send a message to support@Victory-Up.com with why you wish to challenge the result/s of your match and any proof that you may have.